

Fisher-Price®

CMK04



Please keep this instruction sheet for future reference,
as it contains important information.

Requires four D (LR20) **alkaline** batteries (not included) for operation.
Adult assembly is required. Tool required: Phillips screwdriver (not included).

fisher-price.com

Consumer Information



WARNING

- Keep mobile out of baby's reach.
- Remove mobile portion of product from crib or playpen when baby begins to push up on hands and knees.
- This product may not attach to all crib designs. Do not add additional strings or straps to attach to a crib or playpen.
- Use ONLY attached to a crib.

- Use as a mobile from birth to 5 months.
- The base portion of this product can be used from birth until 36 months.
- A mobile is intended for visual stimulation and not to be grasped by a child.

Care

- Wipe this toy with a clean, damp cloth. Do not immerse.

Smart Connect™ App Download Information

- Some features of this product only work with the Fisher-Price® Smart Connect™ app.
- Download the Fisher-Price® Smart Connect™ app to control the crib mobile/soother from your smart device (not included). This app is available from the App Store or Google Play.
- The Smart Connect™ app is compatible with most iOS and Android devices. Please refer to the chart on the last page of this instruction sheet for a list of compatible devices. Device not included.

Consumer Information



CONSUMER ASSISTANCE

1-800-432-5437 (US & Canada)
1300 135 312 (Australia)

service.fisher-price.com

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, NY 14052.
Hearing-impaired consumers: 1-800-382-7470.

Outside the United States:

Canada: Mattel Canada Inc., 6155 Freemont Blvd.,
Mississauga, Ontario L5R 3W2; www.service.mattel.com.

Great Britain: Mattel UK Ltd, Vanwall Business Park,
Maidenhead SL6 4UB. Helpline: 01628 500303.
www.service.mattel.com/uk

Mattel Europa B.V., Gondel 1, 1186 MJ Amstelveen, Nederland.

Australia: Mattel Australia Pty. Ltd., 658 Church Street,
Locked Bag #870, Richmond, Victoria 3121 Australia.

New Zealand: 16-18 William Pickering Drive,
Albany 1331, Auckland.

CAN ICES-3 (B)/NMB-3 (B)

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes : (1) il ne doit pas produire de brouillage et (2) il doit pouvoir tolérer tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre son fonctionnement.

FCC STATEMENT (UNITED STATES ONLY)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.



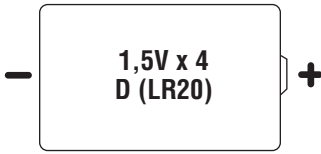
Apple and the Apple logo are trademarks of Apple Inc., registered in the U.S. and other Countries.

App Store is a service mark of Apple Inc.

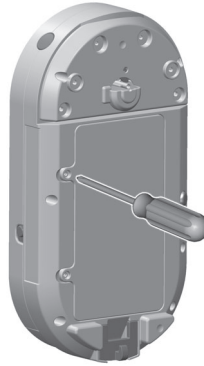
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Battery Installation



For longer life, use **alkaline** batteries.



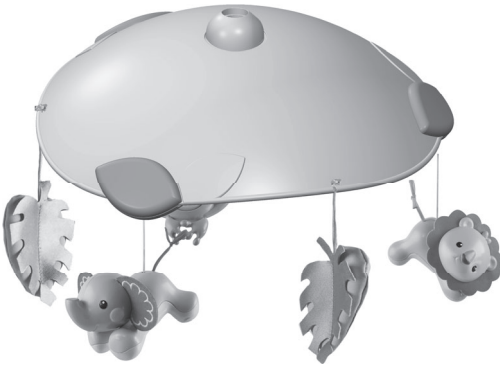
-
- Loosen the screws in the battery compartment door and remove the door.
 - Insert four D (LR20) **alkaline** batteries.
 - Replace the battery compartment door and tighten the screws. Do not over-tighten.
 - If this product begins to operate erratically, you may need to reset the electronics. Slide the power switch off and back on.
 - When sounds/lights/projection become faint or stop, it's time for an adult to change the batteries.
 -  Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

Battery Safety Information

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

Assembled Parts



Canopy



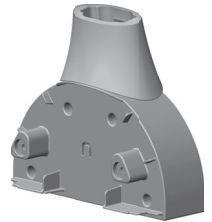
Arm



Crib Adaptor



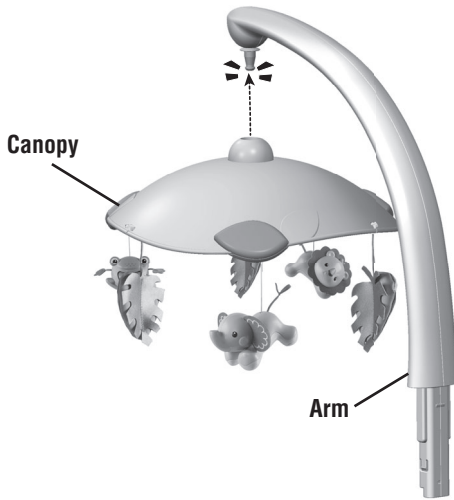
Mobile Base



Mobile Adaptor

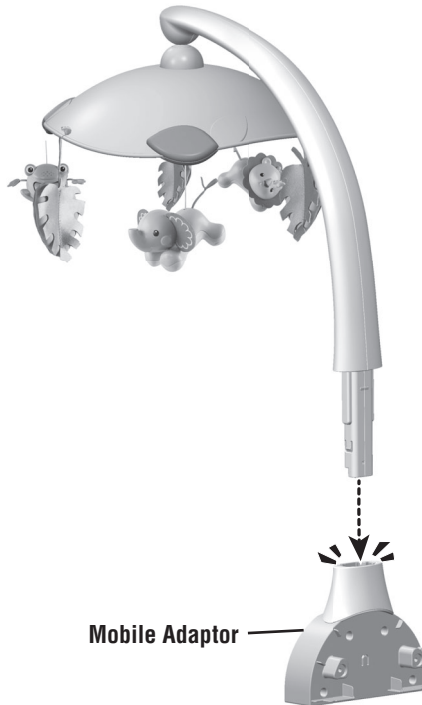
Note: All of the screws used to assemble this toy are attached to the product. Follow these instructions carefully to fully secure the screws. Tighten and loosen all screws with a Phillips screwdriver. Do not over-tighten the screws.

Assembly



1

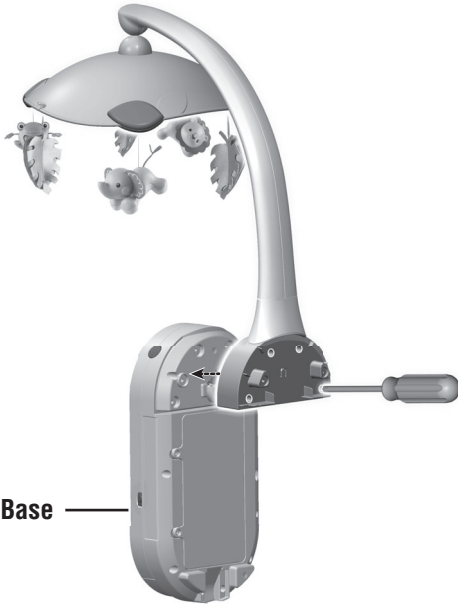
- Fit the canopy onto the peg on the end of the arm. Push to “**snap**” in place.



2

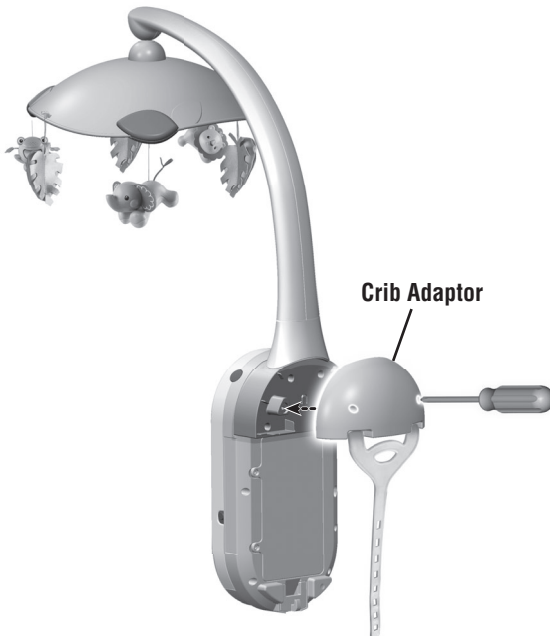
- Fit the arm into the socket in the mobile adaptor. Push to “**snap**” in place.

Assembly



3

- Fit the mobile assembly onto the back of the mobile base. Tighten all four screws.

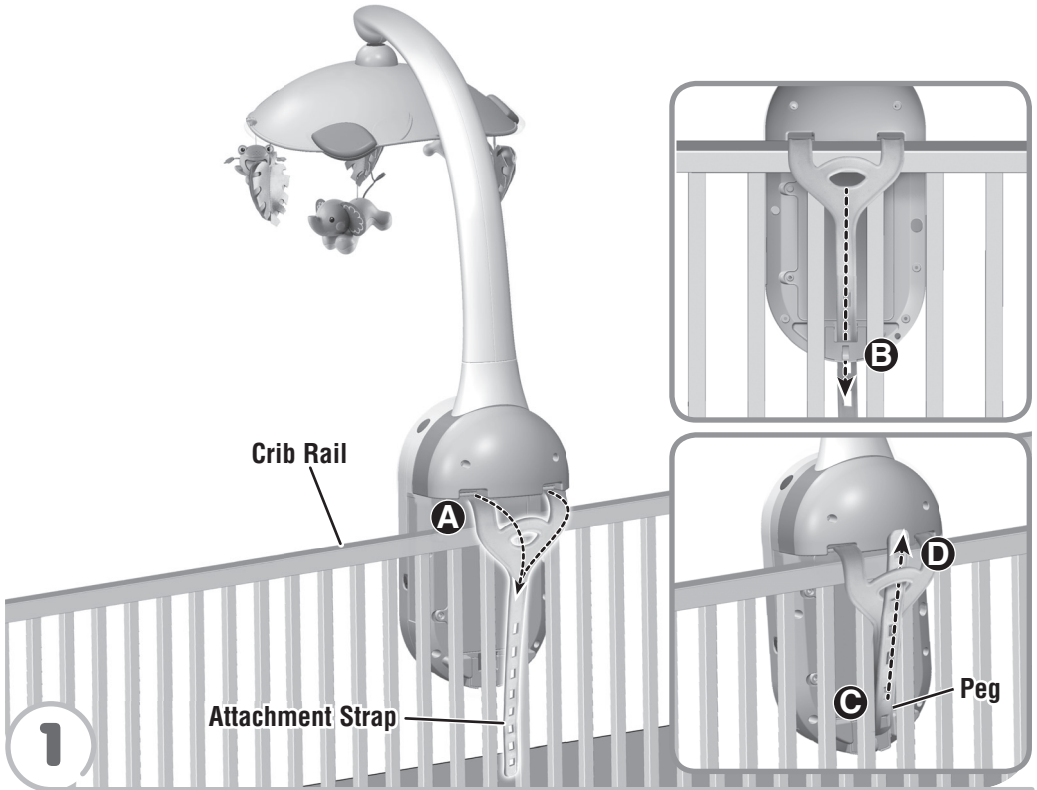


4

- Fit the crib adaptor onto the mobile adaptor. Tighten the two screws.

Crib Attachment

IMPORTANT! Always attach all provided fasteners (strings, straps, clamps, etc.) tightly to a crib or playpen according to the instructions. Check frequently.

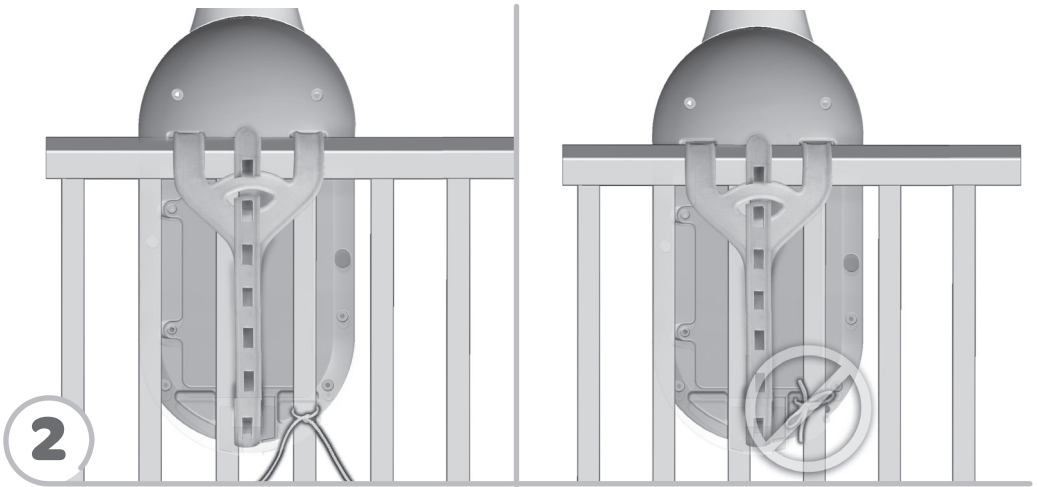


- Position the toy inside the crib. Make sure the attachment strap is on the outside of the crib **A**.
- Slide the end of the attachment strap down through the slot on the back of the toy **B**.
- Pull the end of the attachment strap up and fasten to the peg on the back of the toy **C**.

Note: This toy should be snug against the crib rail and spindles. Use the strap slot that provides the tightest fit.

- If you have excess strap, slide the free end of the attachment strap up through the opening near the top of the attachment strap **D**.

Crib Attachment



- Tie the toy's strings to a crib spindle.

Note: It is better to tie the strings in a knot than a bow, since a bow may be easily untied.



- If the distance between the base and the mattress is less than 7 inches (18 cm), lower the crib mattress.

Use

— + Volume Buttons

Press to adjust the volume level.

Light Button

Press to turn the check light ON or OFF.

Hint: The check light times out after approximately one minute.

Mobile/Projector Button

Press to turn on the mobile and projector. Press the button again to turn on the mobile only. Press the button again to turn off the mobile.

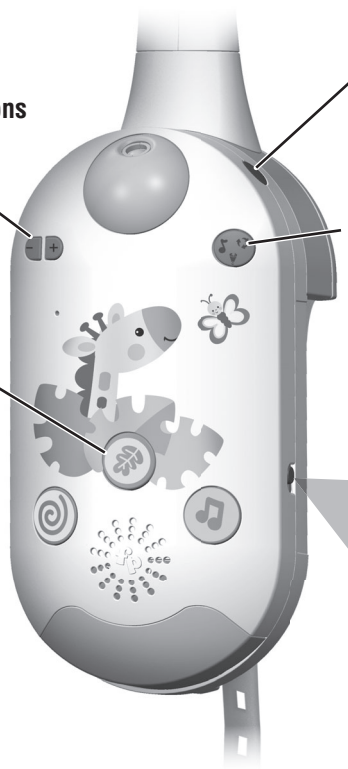
Music/Sound Selection Buttons

☉ - Press to turn on white noise. Press again to turn off white noise.

🌿 - Press to turn on sound effects. Press again to turn off sound effects.

🎵 - Press to turn on music. Press again to turn off music.

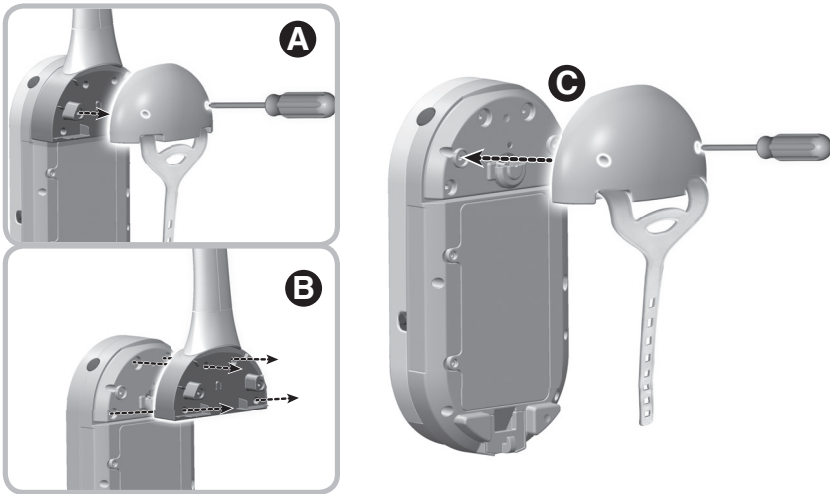
Hint: Press the music or sound effect button a third time to play a different song or sound effect.



Power Switch

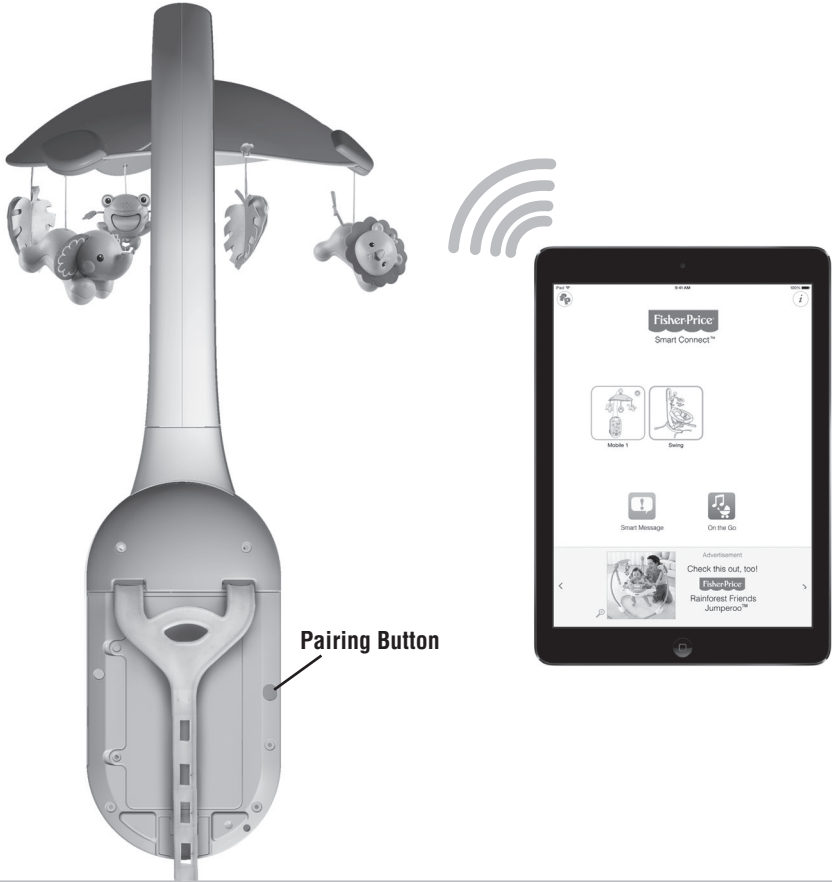
Slide the power switch ● ON or ○ OFF.

Convert to Soother



- Remove the mobile from the crib.
- Loosen the screws in the crib adaptor and remove it **A**.
- Loosen the screws in the mobile assembly and remove it **B**. Store the mobile in a safe place for future use.
- Fit the crib adaptor onto the back of the soother and tighten the screws **C**.
- Attach the soother to the crib. Please refer to the **Crib Attachment** section for instructions.

Pairing Your Device



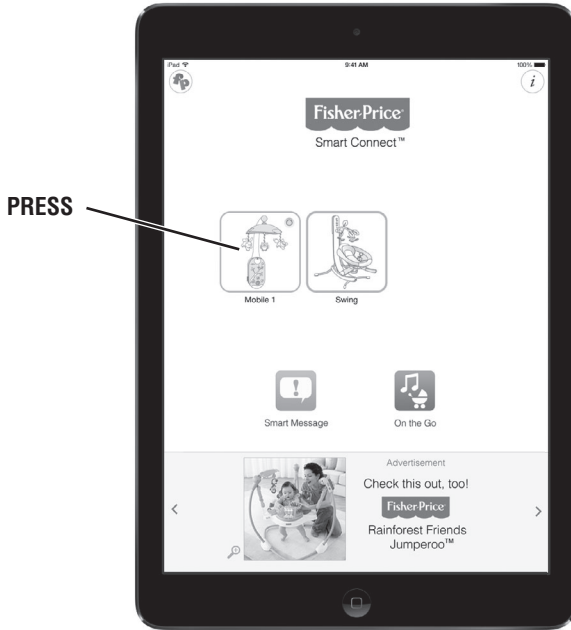
Pairing Button

- Slide the mobile power switch ● ON.
- Press the pairing button on the back of the mobile.
- Then, open the Smart Connect™ app on your device.

Hints:

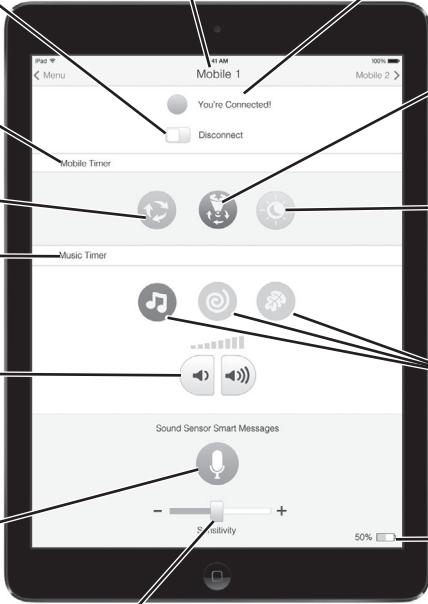
- *The mobile will stay in the pairing mode for approximately 30 seconds.*
- *Your device should be within approximately 10-15 feet (3 – 4,5 meters meters). of the mobile to pair. If you cannot pair your device with the mobile, try moving the device closer to the mobile.*
- *The mobile icon will be active in the app when it is connected to your device and you can use your device to control the mobile.*

Smart Connect™ App



- Open the Smart Connect™ app on your device.
- Press the mobile icon to open the mobile controls.

Smart Connect™ App



Press to connect or disconnect your device from the mobile.

Choose the time out duration for the mobile.

Press to turn the mobile ON or OFF.

Choose the time out duration for the music/sounds.

Press to adjust volume level.

Hint: Music/sound effects must be ON to use this feature.

Press to turn on the sound sensor.

Hints: This feature can only be used when music/sounds and mobile are turned OFF. The sound sensor will display a message if a sound is detected in baby's room.

Press to customize mobile name.

View your device status here: You're Connecting, You're Connected, Another Device is connected or Out of Range.

Press to turn the projector ON or OFF.

Press to turn the light ON or OFF.

Press to turn music/sound effects ON or OFF.

This icon displays the battery life of your mobile.

Slide to adjust the sensitivity level of the sound sensor.

Smart Connect™ App Compatibility

The Fisher-Price® Smart Connect™ app is compatible with the devices listed in the table.

APPLE	ANDROID
<ul style="list-style-type: none">• iPhone (6 Plus, 6, 5S, 5C, 5 & 4S)• iPad (mini with Retina display, mini, air, 4th & 3rd gen)• iPod touch (5th gen)	<ul style="list-style-type: none">• Google Nexus 5, Nexus 4• Google Nexus 7 (2013), Nexus 10• HTC One, One Max• Motorola Moto G, X• Samsung Galaxy S3 or newer• Samsung Galaxy Tab 4, Pro, S or newer, Galaxy Note 3, Galaxy Note 8, 10.1, Pro 12.2, or newer, Galaxy Mega• Sony Xperia (SP, Z, ZR, ZL, Z1, Z Ultra HSPA+)• Sony Xperia Tablet Z

As technology changes, this app may become compatible with additional devices. Visit fisher-price.com/SmartConnect for an up to date, complete list of compatible devices.